



**Scout Park Conceptual Design**

**Workshop 1 - Community Input**

Laramie Parks and Recreation

October 8, 2015



## **1. Process of Designing Scout Park**

- **Schedule**
- **Purpose of this workshop**

## **2. Existing Park**

- **History**
- **Current Conditions and Amendities**
- **Site analysis: Opportunities and Constraints /Known Issues**
- **DISCUSSION**

## **3. Background - Approved Plan from 1997 + Draft Master Plan**

- **Approved Park Program from original plan**
- **Draft Master Plan**
- **Discussion on potential program items for park**

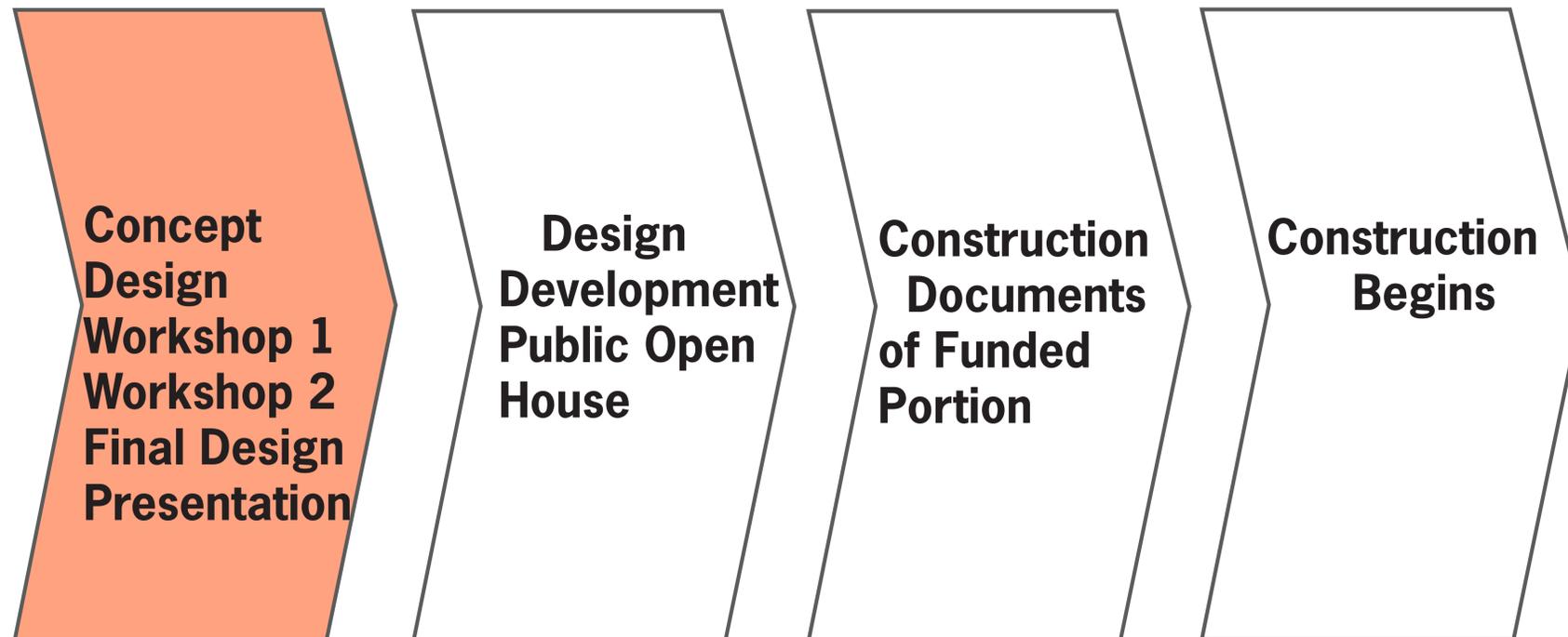
## **4. Future Park Programming**

- **Visual Preferencing Exercise using Precedent Images to guide design team**
- **Discussion of results**

## **5. Summary of discussion and direction for design**

# Overall Schedule

Task 1 ----- **Approx. 6-7 months** -----> Task 4



## Purpose of Tonight Pre-Design Workshop

### Input session

- park opportunities and issues
- park programming - what should be included in this park
- park appearance and theming

### Process

- Set vision for the entire park - Concept
- Design Development entire park
- Construction Documents-phase 1 due to budget
- Prioritize items
- Phased construction
- Budget is:
  - \$225,000 Current Funding
  - \$ 50,000 Potential Grants
  - \$187,000 FY18 Potential Funding
  - \$462,000 Potential total



## History

- Land was previously used for ranching
- Park purchased in 1980's
- Scout Park is a Neighborhood Park
- Developed over two phases in the past 30 years.
- West half of the park was developed in the 1990's
- Eastern portion of the park developed in early 2000's.
- Currently serves Service Area 6

## Current Park Amenities

- 12.43 acres of developed turf grass
- Underground irrigation system
- Semi-mature landscape
- Benches
- 18 station fitness Course
- Detention Area
- Two youth/adult soccer fields
- Green Waste site
- Cross Country Memorial Trees

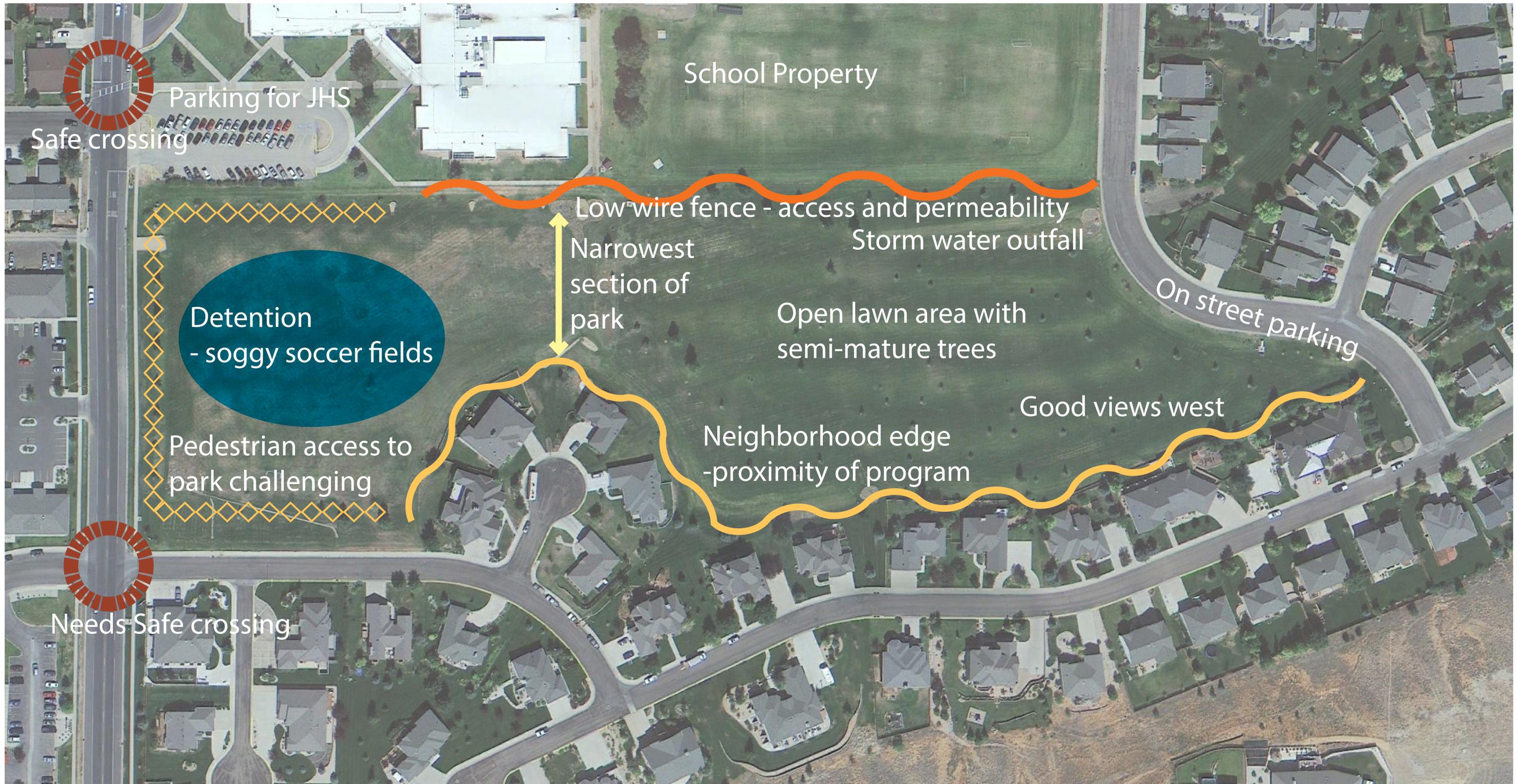
Current Conditions





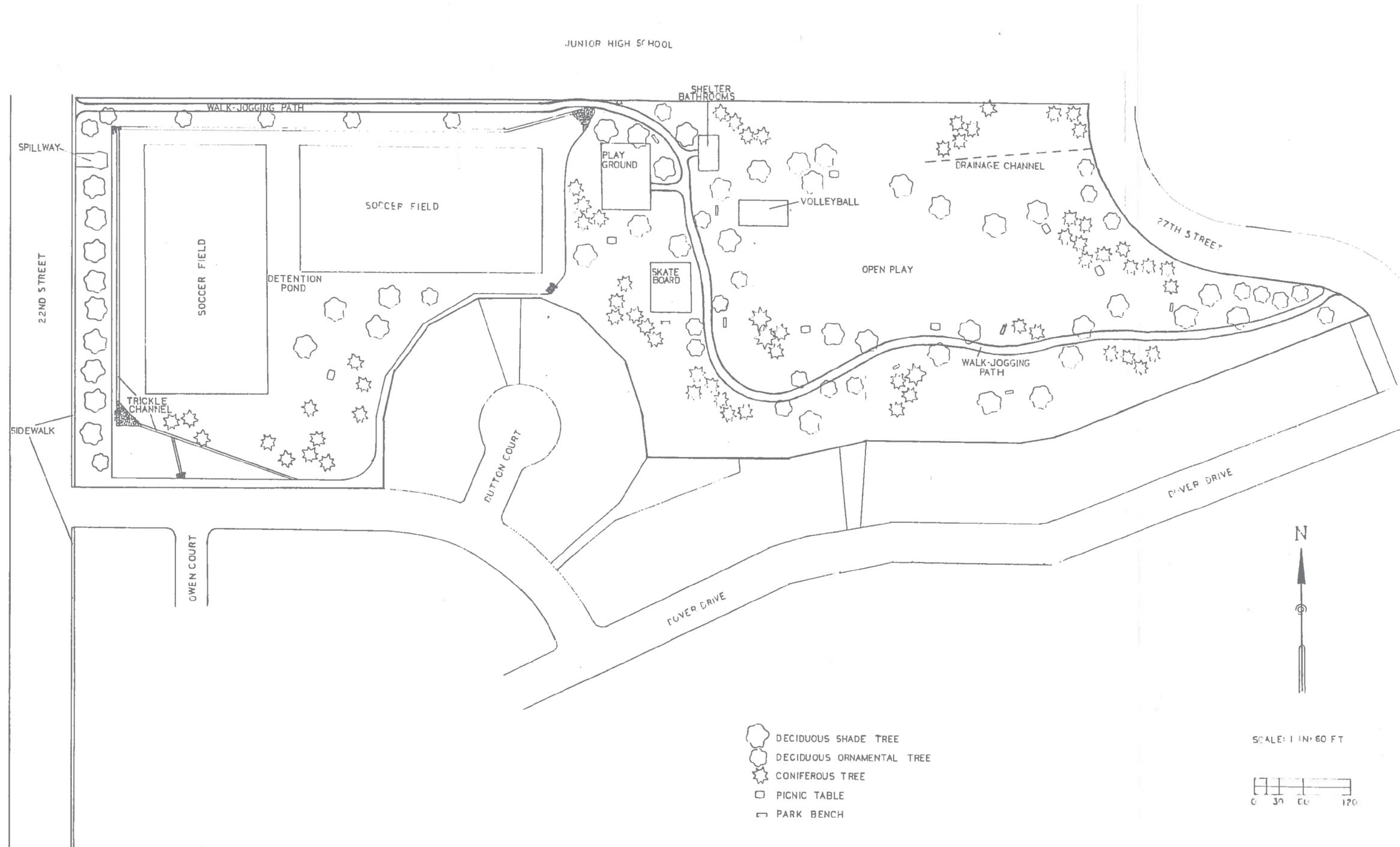






# 1997 Program

- Soccer
- Playground
- Skateboard area
- Shelter
- Bathrooms
- Volleyball
- Open play area
- Walk-jogging path
- Stormwater detention
- Drainage Channel



- DECIDUOUS SHADE TREE
- DECIDUOUS ORNAMENTAL TREE
- ★ CONIFEROUS TREE
- PICNIC TABLE
- ▭ PARK BENCH



# Scout Park



## 2015 Program from Draft Master Plan

- Fitness station
- Soccer
- Playground for 2-5 and 5-12 year olds
- Shelter
- Restroom
- Circulation trail
- Open Play area
- Public art
- Volleyball

## Discussion on other potential program items.

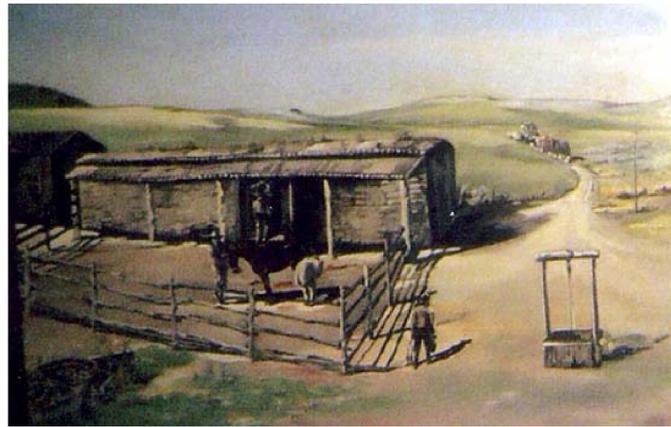
### Action Items from Draft Parks Master Plan

- Develop a playlot/playground on the east side of the park site that can accommodate 30 kids and two age groups.
- Develop a shelter/restroom facility near the proposed playground that is central to the park and is easily accessed by the existing playing fields on the west end of the park.
- Improve drainage conditions in the detention area in order to reduce "soggy" field conditions, improve playability and increase the usability of the fields after storm events.
- Develop an In-Park Path that extends from 22nd Street to 27th Street, and a segment that connects to Binford Street, east of 22nd Street.
- Crosswalk, controlled crossing or other measure should be installed at either/both Hancock Street and Binford Street intersections with 22nd Street to aid park users in crossing 22nd Street.
- Crosswalk, controlled crossing or other measure should be installed at 27th Street and Bath Avenue or mid-block, across from the Jr. High across Reynolds Street to aid park users in crossing Reynolds Street.

- Enter into a formal agreement with the Albany County School District #1 in relationship to the fitness course that is found within Scout Park as well as on school district property.
- Enter into a formal agreement with the Albany County School District #1 in relationship to the parking area located at the northwest corner of the park site, which is often used by patrons of the park.
- Improve the green waste site located on the west end of the park through screening or an enclosure.

- Incorporate single stream recycling sites into the park.
- Incorporate public art/sculptures into the park.

255



## Ranching/Homestead

# Animals



**Badger**



**Coyote**



**Mule Deer**



**Elk**



**Pronghorn**



**Moose**

# Birds and Fish



Meadowlark



Meadowlark



Hummingbird



Brassy Minnow



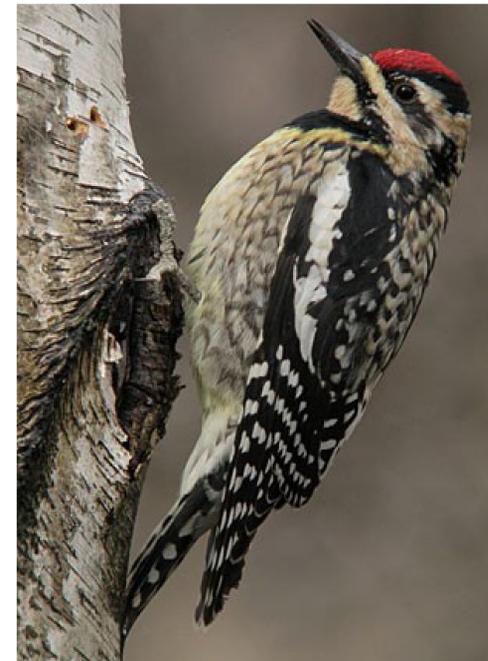
Cutthroat Trout



Magpie



Magpie



Sapsucker



Mountain Whitefish



Small hand pump



Sand and water play



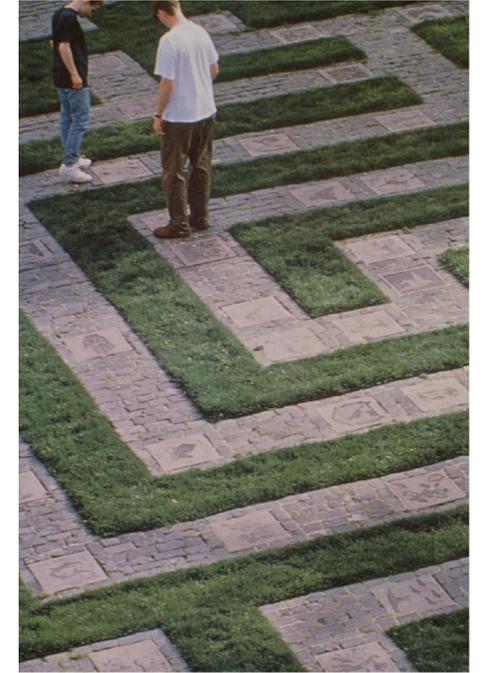
Sand play



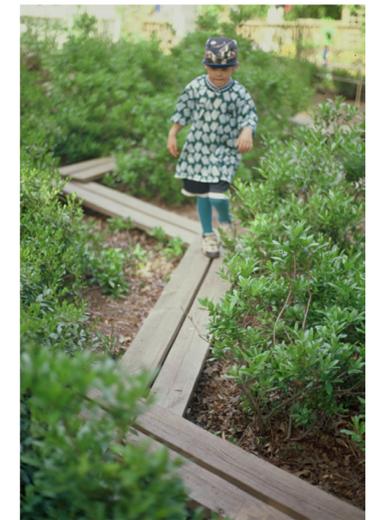
Sand and water play



Labyrinth



Plant immersion





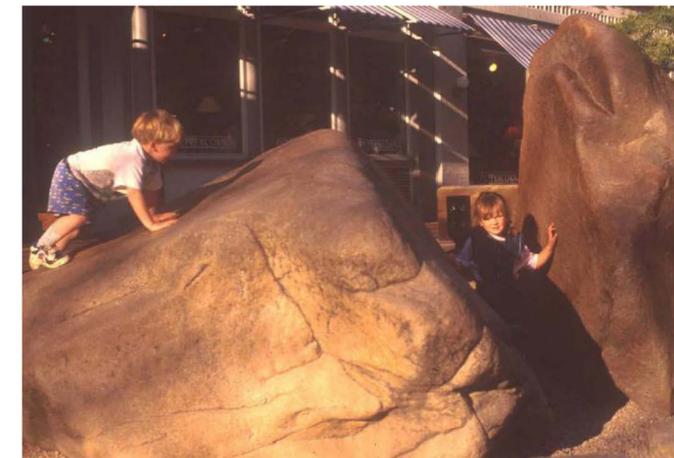
Hill slide



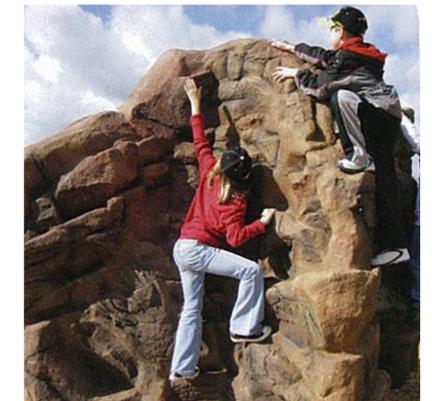
DIGGING areas



Tower to sky



Climbing area



Unique play elements



Rolling hill



Climbing area



Interactive sundial



Light and shadow



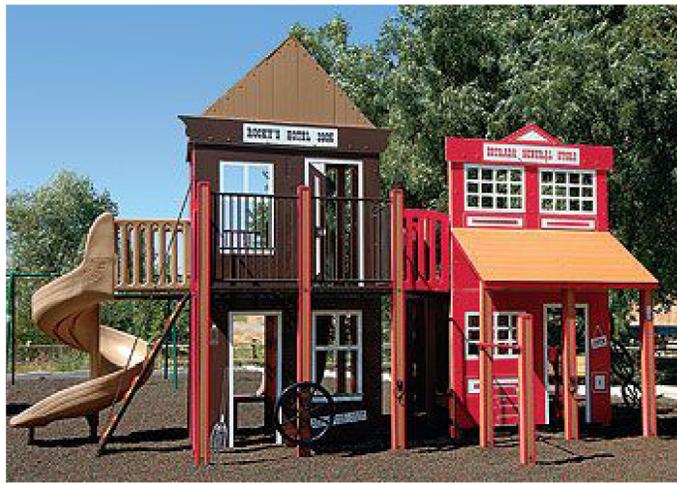
Light and shadow



Iconic play features



Manufactured product pieces



Western Themed Playgrounds - Manufactured Products